

Engineering Cryptographic Software

Elliptic-curve arithmetic

Radboud University, Nijmegen, The Netherlands



Winter 2022

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Typical view on elliptic curves

Definition

Let K be a field and let $a_1, a_2, a_3, a_4, a_6 \in K$. Then the following equation defines an elliptic curve E :

$$E : y^2 + a_1xy + a_3y = x^3 + a_2x^2 + a_4x + a_6$$

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If $\text{char}(K) = 2$ we can (usually) use a simplified equation:

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Rational points

Setup for cryptography

- ▶ Choose $K = \mathbb{F}_q$
- ▶ Consider the set of \mathbb{F}_q -rational points:

$$E(\mathbb{F}_q) = \{(x, y) \in \mathbb{F}_q \times \mathbb{F}_q : y^2 + a_1xy + a_3y = x^3 + a_2x^2 + a_4x + a_6\} \cup \{\mathcal{O}\}$$

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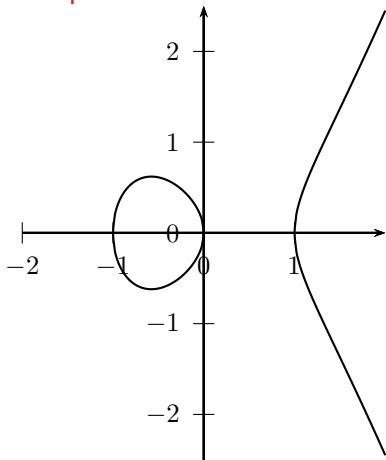
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- ▶ This set forms a group (together with addition law)
- ▶ Order of this group: $|E(\mathbb{F}_q)| \approx |\mathbb{F}_q|$

The group law

Example curve: $y^2 = x^3 - x$ over \mathbb{R}

Graph of E over \mathbb{R}



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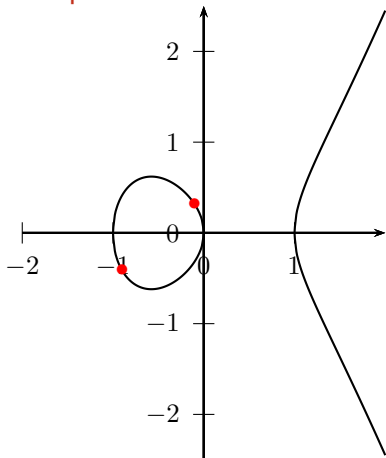
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► Add points

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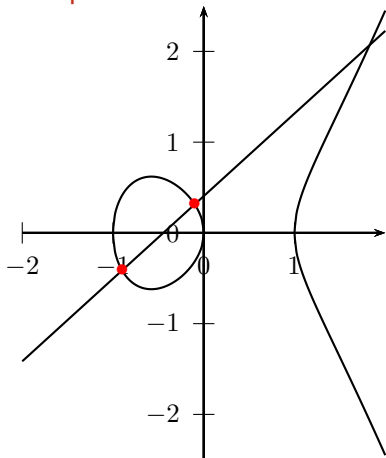
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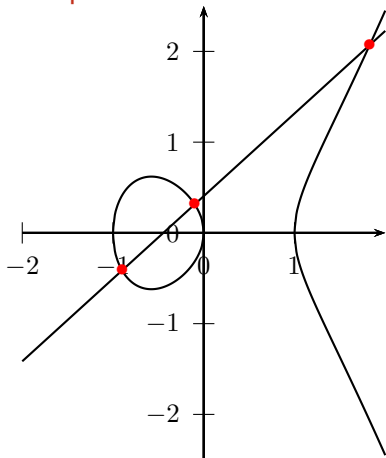
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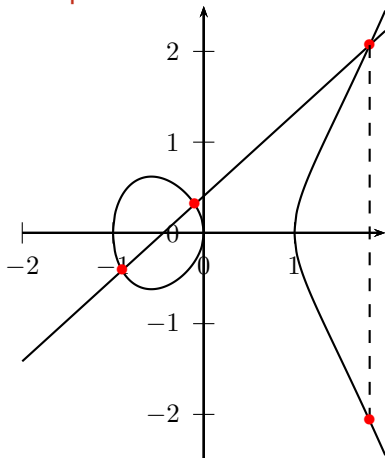
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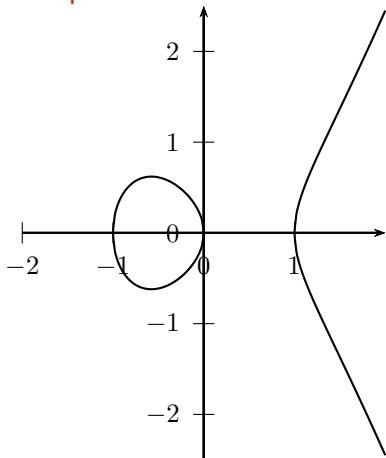
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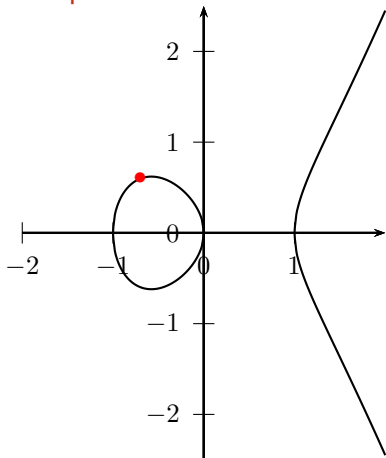
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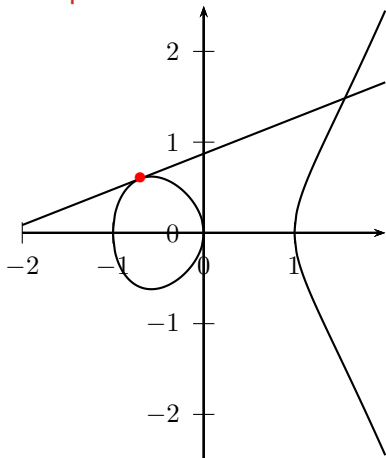
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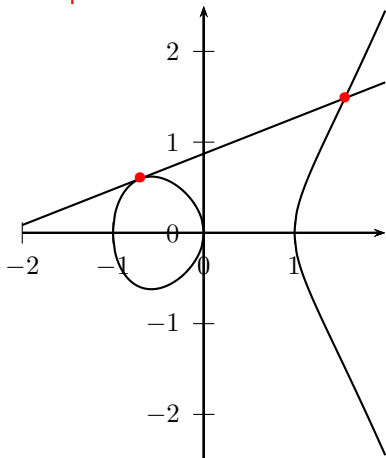
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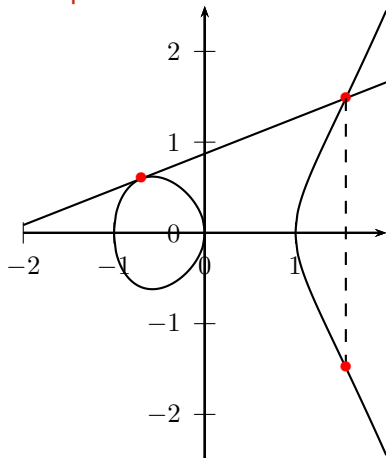
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- ▶ Formulas for curves over \mathbb{F}_{2^k} look slightly different, but same special cases

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Finding a curve

- ▶ Fix finite field \mathbb{F}_q of suitable size
- ▶ Fix curve parameter a (quite common: $a = -3$)
- ▶ Pick curve parameter b until E fulfills desired properties
- ▶ This requires efficient “point counting”
- ▶ This requires efficient factorization or primality proving

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- ▶ Various standardized curves, most well-known: NIST curves:
 - ▶ Big-prime field curves with 192, 224, 256, 384, and 521 bits
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- ▶ FRP256v1 (ANSSI), one prime-field curve (256 bits)

Binary vs. big prime

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- ▶ Efficient in software (can use hardware multipliers)
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Curves over binary fields

- ▶ Important for security: exponent k in \mathbb{F}_{p^k} has to be prime
- ▶ Not many fields (not that many curves)
- ▶ More efficient in hardware
- ▶ Efficient in software only on some microarchitectures
- ▶ A hell to implement securely in software on some other microarchitectures

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Inversions

- ▶ Adding $P = (x_P, y_P)$ and $Q = (x_Q, y_Q)$ needs an inversion in \mathbb{F}_q
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 - ▶ Jacobian coordinates: $P = (X_P : Y_P : Z_P)$ with $x_P = X_P/Z_P^2$ and $y_P = Y_P/Z_P^3$
 - ▶ López-Dahab coordinates (for binary curves): $P = (X_P : Y_P : Z_P)$ with $x_P = X_P/Z_P$ and $y_P = Y_P/Z_P^2$

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 - ▶ López-Dahab coordinates (for binary curves): $P = (X_P : Y_P : Z_P)$ with $x_P = X_P/Z_P$ and $y_P = Y_P/Z_P^2$
- ▶ Important: Never *send* projective representation, always convert to affine!

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- ▶ Addition of $P + Q$ needs to distinguish different cases:
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- ▶ Baseline: *simple* implementations are likely to be wrong or insecure

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 - ▶ We only get the x coordinate of the result, tricky for signatures
 - ▶ Can reconstruct y , but that involves some additional cost

Solution II: (twisted) Edwards curves

- ▶ Edwards, 2007: New form for elliptic curves (“Edwards curves”)
- ▶ Bernstein, Lange, 2007: very fast addition and doubling on these curves
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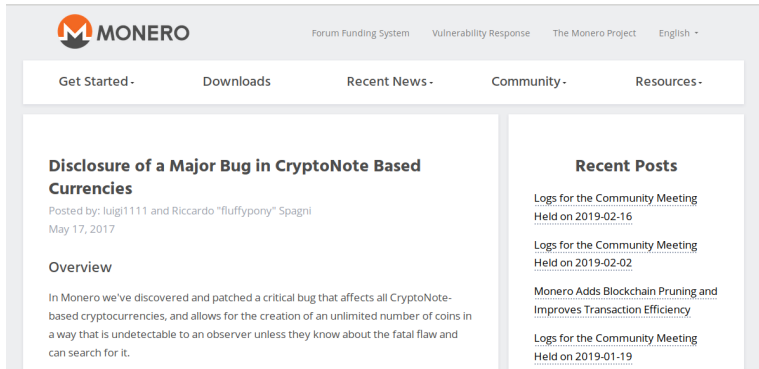
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So, what's the deal with the cofactor?



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Disclosure of a Major Bug in CryptoNote Based Currencies

Posted by: luigi1111 and Riccardo "fluffypory" Spagni
May 17, 2017

Overview

In Monero we've discovered and patched a critical bug that affects all CryptoNote-based cryptocurrencies, and allows for the creation of an unlimited number of coins in a way that is undetectable to an observer unless they know about the fatal flaw and can search for it.

Recent Posts

- [Logs for the Community Meeting Held on 2019-02-16](#)
- [Logs for the Community Meeting Held on 2019-02-02](#)
- [Monero Adds Blockchain Pruning and Improves Transaction Efficiency](#)
- [Logs for the Community Meeting Held on 2019-01-19](#)

So, what's the deal with the cofactor?

- ▶ Protocols need to be careful to avoid subgroup attacks
- ▶ Monero screwed this up, which allowed double-spending
- ▶ Elegant solution: “Ristretto” encoding by Hamburg, see: <https://github.com/otrv4/libgoldilocks>

Solution III: Complete group law on Weierstrass curves

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- ▶ Problem: Extremely inefficient
- ▶ Renes, Costello, Batina, 2016: Much faster complete group law for Weierstrass curves
- ▶ Less efficient than (twisted) Edwards
- ▶ Overhead quite architecture-dependent (Schwabe, Sprenkels, 2019)
- ▶ Covers all curves

Problem III: Wrong-curve attacks

ECDH attack scenario

- ▶ Alice sends point on different (insecure) curve with small subgroup
- ▶ Bob computes “shared key” in that small subgroup
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- ▶ Send compressed points $(x, \text{parity}(y))$; decompression returns (x, y) on the curve or fails
- ▶ Send only x (Montgomery ladder); but: x could still be on the “twist” of E
- ▶ Make sure that the twist is also secure (“twist security”)

Problem IV: Backdoors in standards?

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- ▶ For more details, see [BADA55 elliptic curves](#)

Choosing a safe curve

Overview of various elliptic curves and thorough security analysis by Bernstein and Lange:

<https://safecurves.cr.yp.to>

(doesn't list cofactor-1 curves, so best to combine with Ristretto)

Point representation and arithmetic

Collection of elliptic-curve shapes, point representations and group-operation formulas by Bernstein and Lange:

<https://www.hyperelliptic.org/EFD/>