# An Analysis of Affine Coordinates for Pairing Computation 

Michael Naehrig<br>Microsoft Research mnaehrig@microsoft.com<br>joint work with<br>Kristin Lauter and Peter Montgomery<br>Microsoft Research

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## Optimal ate pairings

To efficiently implement pairing-based protocols (at reasonably high security), one could choose a pairing

$$
e: G_{2}^{\prime} \times G_{1} \rightarrow G_{3}, \quad\left(Q^{\prime}, P\right) \mapsto g_{Q^{\prime}}(P)^{\frac{q^{k}-1}{r}}
$$

- $G_{1}=E\left(\mathbb{F}_{q}\right)[r], G_{2}^{\prime}=E^{\prime}\left(\mathbb{F}_{q^{e}}\right)[r], G_{3}=\mu_{r} \subseteq \mathbb{F}_{q^{k}}^{*}$,
- $E / \mathbb{F}_{q}$ : elliptic curve, $r$ prime, $r \mid \# E\left(\mathbb{F}_{q}\right), \operatorname{char}\left(\mathbb{F}_{q}\right)>3$,
- with small (even) embedding degree $k$,

$$
r \mid q^{k}-1, \quad r \nmid q^{i}-1 \text { for } i<k
$$

- $E^{\prime} / \mathbb{F}_{q^{e}}$ : twist of $E$ of degree $d|k, e=k / d, r| \# E^{\prime}\left(\mathbb{F}_{q^{e}}\right)$,
- $\mu_{r}$ : group of $r$-th roots of unity in $\mathbb{F}_{q^{k}}^{*}$,
- $g_{Q^{\prime}}$ : function depending on $Q^{\prime}$ with coefficients in $\mathbb{F}_{q^{k}}^{*}$.


## Possible choices for pairing-friendly curves

$$
E: y^{2}=x^{3}+a x+b \text { over } \mathbb{F}_{q}, \quad q \text { prime }
$$

Freeman, Scott, Teske: A taxonomy of pairing-friendly elliptic curves

| security | construction | curve | $k$ | $d$ | $e$ |
| :---: | :--- | :---: | :---: | :---: | :---: |
| 128 | BN (Ex. 6.8) | $a=0$ | 12 | 6 | 2 |
|  | Ex. 6.10 | $b=0$ | 8 | 4 | 2 |
|  | Freeman (5.3) | $a, b \neq 0$ | 10 | 2 | 5 |
|  | Constr. 6.7+ | $a, b \neq 0$ | 12 | 2 | 6 |
| 192 | BN (Ex. 6.8) | $a=0$ | 12 | 6 | 2 |
|  | KSS (Ex. 6.12) | $a=0$ | 18 | 6 | 3 |
|  | KSS (Ex. 6.11) | $b=0$ | 16 | 4 | 4 |
|  | Constr. 6.3+ | $a, b \neq 0$ | 14 | 2 | 7 |
|  | Constr. 6.6 | $a=0$ | 24 | 6 | 4 |
|  | Constr. 6.4 | $b=0$ | 28 | 4 | 7 |
|  | Constr. 6.24+ | $a, b \neq 0$ | 26 | 2 | 13 |

## Components of the pairing algorithm

Pairings are computed with Miller's algorithm.

- Miller loop builds functions for $g_{Q^{\prime}}(P)$ from DBL/ADD steps.


| DBL | ADD | computation |
| :---: | :---: | :--- |
| $l_{R^{\prime}, R^{\prime}}(P)$ | $l_{R^{\prime}, Q^{\prime}}(P)$ | coefficients in $\mathbb{F}_{q^{e}}$, <br> eval. at $P \in E\left(\mathbb{F}_{q}\right)$ |
| $R^{\prime} \leftarrow[2] R^{\prime}$ | $R^{\prime} \leftarrow R^{\prime}+Q^{\prime}$ | curve arith. $E\left(\mathbb{F}_{q^{e}}\right)$ |
| $f \leftarrow f^{2} \cdot l_{R^{\prime}, R^{\prime}}(P)$ | $f \leftarrow f \cdot l_{R^{\prime}, Q^{\prime}}(P)$ | general squaring, <br> special mult. in $\mathbb{F}_{q^{k}}$ |

- Final exponentiation to the power $\left(q^{k}-1\right) / r$ needs arithmetic in the special subgroup $\mu_{r}$ of $\mathbb{F}_{q^{k}}{ }^{k}$.


## Choosing coordinates for pairings

- affine coordinates: $\left(\mathbb{F}_{q^{e}}=\mathbb{F}_{q}(\alpha)\right)$

$$
R^{\prime}+Q^{\prime} \text { and } l_{R^{\prime}, Q^{\prime}}(P)
$$

$$
\begin{aligned}
\lambda^{\prime} & =\left(y_{R^{\prime}}-y_{Q^{\prime}}\right) /\left(x_{R^{\prime}}-x_{Q^{\prime}}\right), \\
x_{R^{\prime}+Q^{\prime}} & =\lambda^{\prime 2}-x_{R^{\prime}}-x_{Q^{\prime}}, \\
y_{R^{\prime}+Q^{\prime}} & =\lambda^{\prime}\left(x_{R^{\prime}}-x_{R^{\prime}}+Q^{\prime}\right)-y_{R^{\prime}},
\end{aligned}
$$



$$
l_{R^{\prime}, Q^{\prime}}(P)=y_{P}-\alpha \lambda^{\prime} x_{P}+\alpha^{3}\left(\lambda^{\prime} x_{Q^{\prime}}-y_{Q^{\prime}}\right) .
$$

- DBL/ADD steps in affine coords need one inversion in $\mathbb{F}_{q^{e}}$,
- projective coordinates avoid the inversion by doing more of the other operations,
- finite field inversion in prime field $\mathbb{F}_{q}$ very expensive,
- for plain ECC over $\mathbb{F}_{q}$ : projective always better,
- current speed records for pairings at 128 -bit security level: projective formulas.


## Affine vs. projective

$a b \neq 0, d=2, e=k / 2$

Cost for computing $[2] R^{\prime}, l_{R^{\prime}, R^{\prime}}(P)$ and $R^{\prime}+Q^{\prime}, l_{R^{\prime}, Q^{\prime}}(P)$ resp.

|  | coord. | $\mathbf{M}_{q}$ | $\mathbf{I}_{q^{e}}$ | $\mathbf{M}_{q^{e}}$ | $\mathbf{S}_{q^{e}}$ | $\mathbf{a d d}_{q^{e}}$ |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: |
| DBL | affine | $k / 2$ | 1 | 3 | 2 | 10 |
|  | proj. | - | - | 3 | 11 | 23 |
| ADD | affine | $k / 2$ | 1 | 3 | 1 | 8 |
|  | proj. | - | - | 8 | 6 | 23 |

Cost to avoid the inversion (assuming $\mathbf{S}_{q^{e}} \approx 0.8 \mathbf{M}_{q^{e}}$ ):

- DBL: $9 \mathbf{S}_{q^{e}}+13 \mathbf{a d d}_{q^{e}}-(k / 2) \mathbf{M}_{q}>6 \mathbf{M}_{q^{e}}$
- ADD: $5 \mathbf{M}_{q^{e}}+5 \mathbf{S}_{q^{e}}+15 \mathbf{a d d}_{q^{e}}-(k / 2) \mathbf{M}_{q}>8 \mathbf{M}_{q^{e}}$


## Affine vs. projective

$a=0, d=6 \mid k$

Cost for computing $[2] R^{\prime}, l_{R^{\prime}, R^{\prime}}(P)$ and $R^{\prime}+Q^{\prime}, l_{R^{\prime}, Q^{\prime}}(P)$ resp.

|  | coord. | $\mathbf{M}_{q}$ | $\mathbf{I}_{q^{e}}$ | $\mathbf{M}_{q^{e}}$ | $\mathbf{S}_{q^{e}}$ | $\mathbf{a d d}_{q^{e}}$ |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: |
| DBL | affine | $k / 6$ | 1 | 3 | 2 | 9 |
|  | proj. | $k / 3$ | - | 2 | 7 | 21 |
| ADD | affine | $k / 6$ | 1 | 3 | 1 | 7 |
|  | proj. | $k / 3$ | - | 11 | 2 | 8 |

Cost to avoid the inversion (assuming $\mathbf{S}_{q^{e}} \approx 0.8 \mathbf{M}_{q^{e}}$ ):

- DBL: $(k / 6) \mathbf{M}_{q}+5 \mathbf{S}_{q^{e}}+12 \mathbf{a d d}_{q^{e}}-1 \mathbf{M}_{q^{e}}>3 \mathbf{M}_{q^{e}}$
- ADD: $(k / 6) \mathbf{M}_{q}+8 \mathbf{M}_{q^{e}}+1 \mathbf{S}_{q^{e}}+1 \mathbf{a d d}_{q^{e}}>8 \mathbf{M}_{q^{e}}$


## Affine vs. projective

- If extra cost to avoid inversions < cost to compute inversions $\Longrightarrow$ projective coordinates are the better choice.
- It all depends on the $\operatorname{cost} \mathbf{I}_{q^{e}}$, or rather on the ratio

$$
\mathbf{R}_{q^{e}}=\mathbf{I}_{q^{e}} / \mathbf{M}_{q^{e}}
$$

- For $q$ prime, $\mathbf{I}_{q} \gg \mathbf{M}_{q}$.

How large is $\mathbf{R}_{q^{e}}$ ? How small can it be made in pairing implementations?
Note:

- Pairings based on the ate pairing usually have $e>1$, at least for higher security levels.
- Often, multiple pairings or products of pairings need to be computed.


## Extension field inversions

Quadratic extension:

- $\mathbb{F}_{q^{2}}=\mathbb{F}_{q}(\alpha)$ with $\alpha^{2}=\omega \in \mathbb{F}_{q}^{*}$,

$$
\frac{1}{b_{0}+b_{1} \alpha}=\frac{b_{0}-b_{1} \alpha}{b_{0}^{2}-b_{1}^{2} \omega}=\frac{b_{0}}{b_{0}^{2}-b_{1}^{2} \omega}-\frac{b_{1}}{b_{0}^{2}-b_{1}^{2} \omega} \alpha
$$

- $b_{0}^{2}-b_{1}^{2} \omega=N\left(b_{0}+b_{1} \alpha\right) \in \mathbb{F}_{q}$,
- compute inversion in $\mathbb{F}_{q^{2}}$ by inversion in $\mathbb{F}_{q}$ and some other operations

$$
\mathbf{I}_{q^{2}} \leq \mathbf{I}_{q}+2 \mathbf{M}_{q}+2 \mathbf{S}_{q}+\mathbf{M}_{(\omega)}+\mathbf{s u b}_{q}+\mathbf{n e g}_{q}
$$

- Assume $\mathbf{M}_{q^{2}} \geq 3 \mathbf{M}_{q}$ and $\mathbf{I}_{q^{2}} \leq \mathbf{I}_{q}+6 \mathbf{M}_{q}$ to get

$$
\mathbf{R}_{q^{2}}=\mathbf{I}_{q^{2}} / \mathbf{M}_{q^{2}} \leq\left(\mathbf{I}_{q} / 3 \mathbf{M}_{q}\right)+2=\mathbf{R}_{q} / 3+2
$$

## Extension field inversions

Degree- $\ell$ extension:

- generalization of Itoh-Tsujii inversion,
- standard way for inversion in optimal extension fields,
- assume $\mathbb{F}_{q^{\ell}}=\mathbb{F}_{q}(\alpha)$ with $\alpha^{\ell}=\omega \in \mathbb{F}_{q}^{*}$,
- with $v=\left(q^{\ell}-1\right) /(q-1)=q^{\ell-1}+\cdots+q+1$, compute

$$
\beta^{-1}=\beta^{v-1} \cdot \beta^{-v}
$$

- for $\beta \in \mathbb{F}_{q^{\ell}}, \beta^{v}=N(\beta) \in \mathbb{F}_{q}$.

$$
\mathbf{R}_{q^{\ell}} \leq \mathbf{R}_{q} / M(\ell)+C(\ell)
$$

| $\ell$ | 2 | 3 | 4 | 5 | 6 | 7 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $1 / M(\ell)$ | $1 / 3$ | $1 / 6$ | $1 / 9$ | $1 / 13$ | $1 / 17$ | $1 / 22$ |
| $C(\ell)$ | 3.33 | 4.17 | 5.33 | 5.08 | 6.24 | 6.05 |

## Simultaneous inversions

Montgomery's $n$-th trick...

- Idea: To invert $a_{1}$ and $a_{2}$, compute $a_{1} a_{2}$, then $\left(a_{1} a_{2}\right)^{-1}$ and

$$
a_{1}^{-1}=a_{2} \cdot\left(a_{1} a_{2}\right)^{-1}, \quad a_{2}^{-1}=a_{1} \cdot\left(a_{1} a_{2}\right)^{-1}
$$

replace $2 \mathbf{I}$ by $1 \mathbf{I}+3 \mathbf{M}$.

- In general for $s$ inversions at once: compute $c_{i}=a_{1} \cdots a_{i}$ for $2 \leq i \leq s$, then $c_{s}^{-1}$ and

$$
\begin{array}{rlrl}
a_{s}^{-1} & =c_{s}^{-1} \cdot c_{s-1}, & c_{s-1}^{-1}=c_{s}^{-1} \cdot a_{s} \\
a_{s-1}^{-1} & =c_{s-1}^{-1} \cdot c_{s-2}, & & c_{s-2}^{-1}=c_{s-1}^{-1} \cdot a_{s-1}, \quad \ldots
\end{array}
$$

replace $s \mathbf{I}$ by $1 \mathbf{I}+3(s-1) \mathbf{M}$.

- Average $\mathbf{I} / \mathbf{M}$ is

$$
(s \mathbf{I}) /(s \mathbf{M})=\mathbf{I} /(s \mathbf{M})+3(s-1) / s \leq \mathbf{R} / s+3
$$

## Affine coordinates for pairings

Affine coordinates can be better than projective

- if the used implementation has small $\mathbf{R}_{q}=\mathbf{I}_{q} / \mathbf{M}_{q}$,
- for ate pairings whenever $e$ is large,
- at high security levels (when $k$ is large),
- when high-degree twists are not being used $(d=2)$,
- for computing several pairings (or products of several pairings) at once on different point pairs.


## Pairings based on Microsoft Research's bignum

## optimal ate pairing on BN curves

Pairing implementation uses MSR bignum for

- base field arithmetic $\left(\mathbb{F}_{p}\right)$ with Montgomery multiplication,
- extension fields based on MSR bignum field extensions,
- field inversions use norm trick as described before.

MSR bignum + pairings

- is a C implementation (with a little bit of assembly for mod mul in case of 256-bit prime fields),
- is not restricted to specific security level, curves, or processors,
- works under 32-bit and 64-bit Windows.


## Pairings based on Microsoft Research's bignum

## field arithmetic performance

Fields over 256-bit BN prime field with

- $p \equiv 3(\bmod 4)$, i.e. $\mathbb{F}_{p^{2}}=\mathbb{F}_{p}(i), i^{2}=-1$.

Timings on a 3.16 GHz Intel Core 2 Duo E8500, 64-bit Windows 7

|  | M |  | $\mathbf{S}$ |  | $\mathbf{I}$ |  | $\mathbf{I} / \mathbf{M}$ |
| :--- | ---: | ---: | ---: | ---: | ---: | ---: | ---: |
|  | cyc | $\mu \mathrm{s}$ | cyc | $\mu \mathrm{s}$ | cyc | $\mu \mathrm{s}$ |  |
| $\mathbb{F}_{p}$ | 414 | 0.13 | 414 | 0.13 | 9469 | 2.98 | 22.87 |
| $\mathbb{F}_{p^{2}}$ | 2122 | 0.67 | 1328 | 0.42 | 11426 | 3.65 | 5.38 |
| $\mathbb{F}_{p^{6}}$ | 18544 | 5.81 | 12929 | 4.05 | 40201 | 12.66 | 2.17 |
| $\mathbb{F}_{p^{12}}$ | 60967 | 19.17 | 43081 | 13.57 | 103659 | 32.88 | 1.70 |

## Pairings based on Microsoft Research's bignum

## pairings on a 256 -bit BN curve

Timings on a 3.16 GHz Intel Core 2 Duo E8500, 64-bit Windows 7

| operation | CPU cycles | time |
| :--- | ---: | :--- |
| Miller loop | $7,572,000$ | 2.36 ms |
| optimal ate pairing | $14,838,000$ | 4.64 ms |
| 20 opt. ate at once (per pairing) | $14,443,000$ | 4.53 ms |
| product of 20 opt. ate (per pairing) | $4,833,000$ | 1.52 ms |
| EC scalar mult in $G_{1}$ | $2,071,000$ | 0.64 ms |
| EC scalar mult in $G_{2}^{\prime}$ | $8,761,000$ | 2.74 ms |

